

## 1.Tolerances:

Feature [Unit]	Tolerance
Width [mm]	+/- 1,5 mm
Packaging tape thickness [ $\mu\text{m}$ ]	+/- 10%
Tape thickness - saturated paper [ $\mu\text{m}$ ]	+/- 15%
Tape thickness - double sided foam tape and duct tape [ $\mu\text{m}$ ]	+/- 10%
Elongation at break [%]	+/- 20%
Elongation at break - polyethylene film [%]	+/- 30%
Tensile strength [N/mm <sup>2</sup> and N/cal]	+/- 10%
Foam density [kg/m <sup>3</sup> ]	+/- 15%
Quantity of A4 sheets [%]	+/- 1 %
Weight of glue - labels [g/m <sup>2</sup> ]	+/- 10%

## 2. Guarantee:

- The product and its functionality is guaranteed for a period of 6 months from the date of delivery to the customer for standard tapes and for a period of 6 months from the date of production for tapes produced on an individual order
- Its nominal length is guaranteed with a maximum tolerance of +/- 2,5% for rolls <330m and +/- 0,5% for rolls  $\geq$  330m
- PROTECTIVE FILMS: It is suggested to remove the protective film from protected surface at an angle of 45<sup>0</sup> (immediately after end of work with protected element).

## 3. Conditions for the guarantee validity:

- The product must be stored in dry areas
- The product must be protected from direct sunlight
- Before usage, the product must be kept in its original packaging, avoiding incorrect handling, accidental bumps and especially edge cuts. Product must not be placed under weights that could deform it.
- The products must be stored in the temperature not exceeding 40°C
- If the product is stored in the temperature below 10°C, it has to be conditioned in the temperature between 10°C and 40°C before usage.

#### **4. Imprint in surface technique:**

- The imprint is carried out on the surface of the film and is protected by a layer of releaser lacquer
- There is a possibility that imprint can be rubbed off when being exposed to heavy friction forces or when in contact with solvents or oils.

#### **5. Imprint in laminated technique (sandwich)**

- The imprint is trapped between the layer of glue and BOPP film.